



Alvium

1800 U-2050

- IMX183 CMOS sensor
- ALVIUM image processing
- USB3 Vision
- Various hardware options

Model without hardware options

Versatile USB camera with IMX183 sensor

Alvium USB cameras are designed for use in both machine vision and embedded applications. Offering high image quality and reducing workload for the host, Alvium enables innovation among system designers. The innovative ALVIUM System on Chip (SoC) performs image corrections and preprocessing tasks onboard the camera instead of the host computer. Unlike FPGAs commonly used in machine vision cameras, the ALVIUM SoC is extremely power efficient. With Alvium, integrating hardware and software can be done effortlessly, which ultimately reduces development time. The Sony IMX183 CMOS sensor enables imaging at 20.2 megapixel and 17 frames per second. Color models ship with an IR cut filter, monochrome models ship without a filter or protection glass.

Benefits and features

- Monochrome (1800 U-2050m) and color (1800 U-2050c) models
- ALVIUM® Technology for on-board image processing
- USB3 Vision interface for GenICam SFNC features
- Platform concept that enables the operation of different Alvium camera models with a common software
- Micro-B USB 3.1 Gen 1 connector with screw locks for industrial applications
- Precise sensor-to-lens mount alignment
- Standard M3 mounting holes for top and bottom mounting, standard M2 mounting holes for front mounting
- Industrial performance for both embedded and machine vision applications

Hardware options

- Housings: Bare board, open housing, or closed housing
- Various lens mount: C-Mount
- USB connector position: Select between the back panel or the left side of the camera (seen from the sensor side).

For more information on hardware options, including product codes and technical data, such as technical drawings and mass, see the [Alvium Cameras Hardware Options](#) document.

Available accessories

- Tripod adapter
- USB 3.1 Gen 1 cable with screw connectors in various lengths
- I/O cables in various lengths
- Various lenses

Specifications

Alvium	1800 U-2050
Interface	USB3 Vision
Resolution	5496 (H) × 3672 (V)
Spectral range	300 to 1100 nm
Sensor	Sony IMX183
Sensor type	CMOS
Shutter mode	Global reset and Rolling shutter
Sensor size	Type 1
Pixel size	2.4 μm × 2.4 μm
Lens mounts (available)	C-Mount
Max. frame rate at full resolution	17 fps at ≥375 MByte/s, Mono8
ADC	10 Bit
Image buffer (RAM)	256 KB
Non-volatile memory (Flash)	1024 KB
Output	
Bit depth	Max. 10 Bit
Monochrome pixel formats	Mono8, Mono10
YUV color pixel formats	YCbCr411_8_CbYYCrYY, YCbCr422_8_CbYCrY, YCbCr8_CbYCr
RGB color pixel formats	BayerGR8, BayerGR10, BayerGR10p, BGR8, RGB8
General purpose inputs/outputs (GPIOs)	
TTL I/Os	4 programmable GPIOs
Operating conditions/dimensions	

Alvium	1800 U-2050
Operating temperature	+5 °C to +65 °C housing temperature
Power requirements (DC)	Power over USB 3.1 Gen 1 External power 5.0 V
Power consumption	USB power: 3.2 W (typical) Ext. power: 3.4 W (typical)
Mass	15 g (bare board)
Body dimensions (L × W × H in mm)	13 × 26 × 26 (bare board, standard), 13 × 30 × 26 (bare board, 90°)
Regulations	2011/65/EU, including amendment 2015/863/EU (RoHS)

Features

Image control

Auto control

- Auto exposure
- Auto gain
- Auto white balance
- Auto features regions control
- Auto features algorithms control

Other image controls

- Black level
- Contrast
- De-Bayering up to 5×5 (color models)
- Exposure time
- Gain
- Gamma
- Hue
- Region of interest (ROI)
- Reverse X/Y
- Saturation

Camera control

- Sync out modes: Trigger ready, input
- Temperature monitoring (sensor board)
- Test image
- LED luminance control
- Firmware update

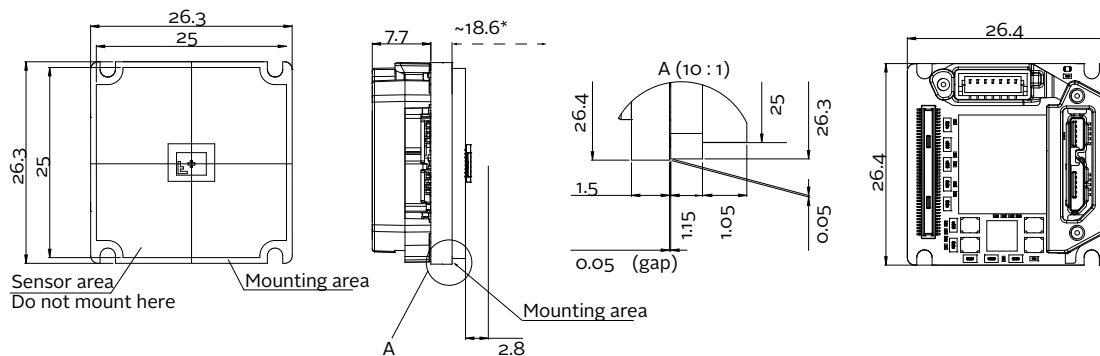
Technical drawing



Camera hardware options

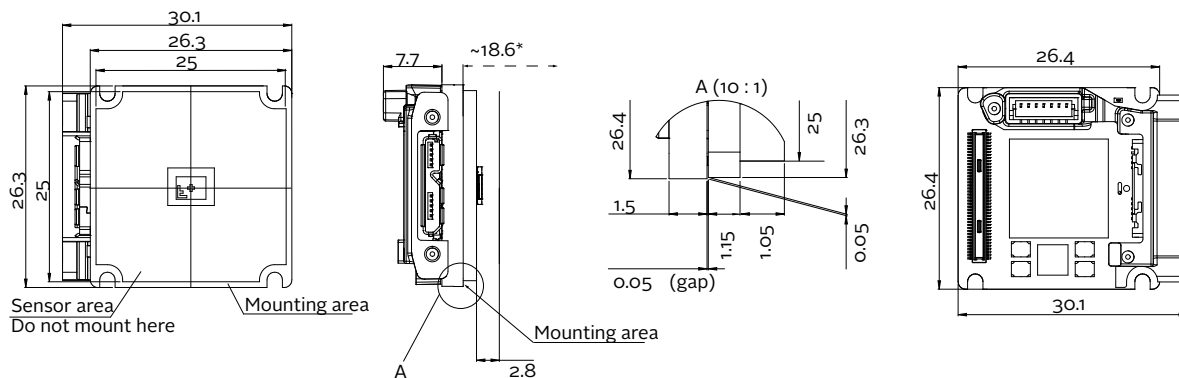
The [Alvium Cameras Hardware Options](#) document informs about submodels, such as bare board or open housing cameras with different lens mounts.

Bare Board



*Mechanical length for C-Mount, for other mounts and details, see the user guide.

Bare board 90°



*Mechanical length for C-Mount, for other mounts and details, see the user guide.